

Endacott Zoom scribbler Game Rules

Scribbler is a Pictionary-like game of guessing a secret word as a clues are given via a drawing (scribbling). It uses the Zoom shared whiteboard feature to allow each player's scribbles to be viewed by others as they are being created.

The game will consist of (at least) two teams playing six rounds (A round is each team getting to scribble once.) plus one All-Play. The order of teams in the round is decided by lot.

To start the game the referee shares the **whiteboard** and makes sure everyone can see it. Everyone who will be a scribbler needs to know how to bring up their **chat window** and how to use their **drawing tools**.

The referee picks a word from the game list and announces the **difficulty level** (easy, medium, or hard). The scribbling team unmutes and picks their scribbler. The other team(s) mute themselves. The referee sends the word to the scribbler via private chat, and starts the clock. The clock is set at **70 seconds**.

The scribbler quickly looks at the word, decides his/her strategy and begins to scribble. (Standard Pictionary rules apply – no letters, numerals or symbols) The scribbler's team members shout out their guesses. The **scribbler must remain silent** unless someone has guessed correctly. The scribbler may only use the thin or thick wavy line drawing tool and the eraser tool.

If a guess is correct the referee signals it and awards the team points based on the difficulty level (1, 2, or 3 points). If the time runs out without a correct guess the referee signals it and no points are awarded. Each team will get the same number of easy, medium and difficult words.

There will be a brief interlude between words for commentary.

After six rounds there will be one All-Play game in which the referee is the scribbler. In an All-Play, all teams try to guess at the same time, and the points are awarded to the team whose member first guesses correctly.